



# Public Key (asymmetric) Cryptography

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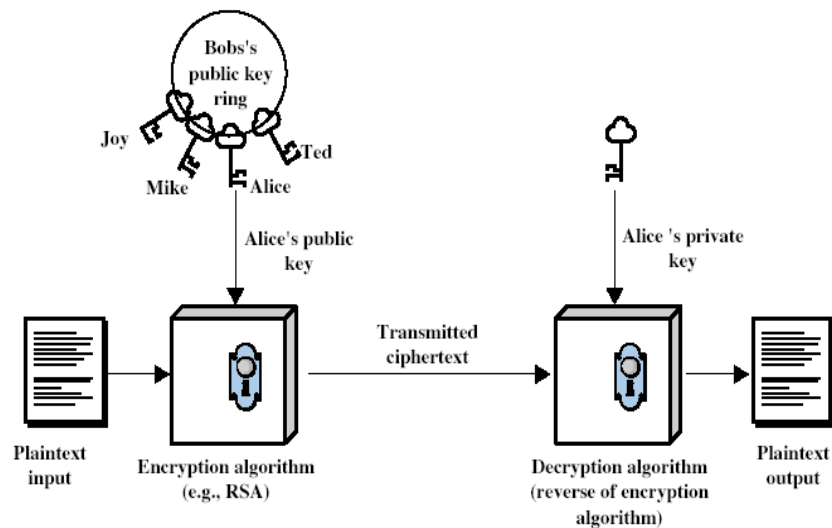
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## Public-Key Cryptography

- Also referred to as asymmetric cryptography or two-key cryptography
- Probably most significant advance in the 3000 year history of cryptography
  - **public invention due to Whitfield Diffie & Martin Hellman in 1975**
    - at least that's the first published record
    - known earlier in classified community (e.g. NSA?)
- Is asymmetric because
  - **who encrypts messages or verify signatures cannot decrypt messages or create signatures**
  - **more in general, operation performed by two parties use different key values**
- Uses clever application of number theoretic concepts and mathematic functions rather than permutations and substitutions

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## Public-Key Cryptography



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## Public-Key vs. Secret Cryptography

- All secret key algorithms do the same thing
  - **they take a block and encrypt it in a reversible way**
- All hash algorithms do the same thing
  - **they take a message and perform an irreversible transformation**
- Instead, public key algorithms look very different
  - **in how they perform their function**
  - **in what functions they perform**
- They all have in common: a private and a public quantities associated with a principal

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## Public-Key vs. Secret Cryptography (cont.)

- Public key cryptography can do anything secret key cryptography can do, but..
- The known public-key cryptographic algorithms are orders of magnitude slower than the best known secret key cryptographic algorithms
  - are usually used only for things secret key cryptography can't do (or can't do in a suitable way)
- Complements rather than replaces secret key crypto
  - often it is mixed with secret key technology
  - e.g. public key cryptography might be used in the beginning of communication for authentication and to establish a temporary shared secret key used to encrypt the conversation

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## Public-Key vs. Secret Cryptography (cont.)

- With symmetric/secret-key cryptography
  - you need a secure method of telling your partner the key
  - you need a separate key for everyone you might communicate with
- Instead, with public-key cryptography, keys are not shared
- Public-key cryptography often uses two keys:
  - a public-key, which may be known by anybody, and can be used to encrypt messages, or verify signatures
  - a private-key, known only to the recipient, used to decrypt messages, or sign (create) signatures
  - it is computationally easy to en/decrypt messages when key is known
  - it is computationally infeasible to find decryption key knowing only encryption key (and vice-versa)
- Some asymmetric algorithms don't use keys at all!

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## Why Public-Key Cryptography?

- Can be used to:
  - key distribution – secure communications without having to trust a KDC with your key (key exchange)
  - digital signatures – verify a message is come intact from the claimed sender (authentication)
  - encryption/decryption - secrecy of the communication (confidentiality)
- Note:
  - public-key cryptography simplifies but not eliminates the problem of trusted systems and key management
  - some algorithms are suitable for all uses, others are specific to one
- Example of public key algorithms:
  - RSA, which does encryption and digital signature
  - El Gamal and DSS, which do digital signature but not encryption
  - Diffie-Hellman, which allows establishment of a shared secret
  - zero knowledge proof systems, which only do authentication

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## Security of Public Key Schemes

- Security of public-key algorithms still relies on key size (as for secret-key algorithms)
- Like private key schemes brute force exhaustive search attack is always theoretically possible
  - But keys used are much larger (>512bits)
- A crucial feature is that the private key is difficult to determine from the public key
  - security relies on a large enough difference in difficulty between easy (en/decrypt) and hard (cryptanalyse) problems
  - often the hard problem is known, its just made too hard to do in practise
    - requires the use of very large numbers
    - hence is slow compared to private key schemes

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## Rivest, Shamir, and Adleman

## Rivest, Shamir, and Adleman (RSA)

- by Rivest, Shamir & Adleman of MIT in 1977
- best known & widely used public-key scheme
- Based on exponentiation in a finite (Galois) field over integers modulo  $n$ 
  - **nb. exponentiation takes  $O((\log n)^3)$  operations (easy)**
- uses large integers (eg. 1024 bits)
- security due to cost of factoring large numbers
  - **nb. factorization takes  $O(e^{\log n \log \log n})$  operations (hard)**
- The key length is variable
  - **long keys for enhanced security, or a short keys for efficiency**
- The plaintext block size (the chunk to be encrypted) is also variable
  - **The plaintext block size must be smaller than the key length**
  - **The ciphertext block will be the length of the key**
- RSA is much slower to compute than popular secret key algorithms like DES, IDEA, and AES

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## RSA Algorithm

- First, you need to generate a public key and a corresponding private key:
  - **choose two large primes  $p$  and  $q$  (around 512 bits each or more)**
    - $p$  and  $q$  will remain secret
  - **multiply them together (result is 1024 bits), and call the result  $n$** 
    - it's practically impossible to factor numbers that large for obtaining  $p$  and  $q$
  - **choose a number  $e$  that is relatively prime (that is, it does not share any common factors other than 1) to  $\phi(n)$** 
    - since you know  $p$  and  $q$ , you know  $\phi(n) = (p-1)(q-1)$
  - **your public key is  $KU = \langle e, n \rangle$**
  - **find the number  $d$  that is the multiplicative inverse of  $e \bmod \phi(n)$**
  - **your private key is  $KR = \langle d, n \rangle$  or  $KR = \langle d, p, q \rangle$**
- To encrypt a message  $m$  ( $< n$ ), someone can use your public key
  - **$c = m^e \bmod n$**
- Only you will be able to decrypt  $c$ , using your private key
  - **$m = c^d \bmod n$**

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## Why RSA Works

- Because of Euler's Theorem:
  - **$a^{\phi(n)+1} \bmod n = a$** 
    - where  $\gcd(a, n) = 1$
- In RSA have:
  - **$n = p \cdot q$**
  - **$\phi(n) = (p-1)(q-1)$**
  - **carefully chosen  $e$  &  $d$  to be inverses mod  $\phi(n)$** 
    - hence  $e \cdot d = 1 + k \cdot \phi(n)$  for some  $k$
- Hence:
 
$$c^d = (m^e)^d = m^{1+k\phi(n)} = m \bmod n$$

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## RSA Key Setup

- Each user generates a public/private key pair by:
  - selecting two large primes at random  $p, q$
  - computing their system modulus  $n = p \cdot q$ 
    - note  $\phi(n) = (p-1)(q-1)$
  - selecting at random the encryption key  $e$ 
    - where  $1 < e < \phi(n)$ ,  $\gcd(e, \phi(n)) = 1$
  - solve following equation to find decryption key  $d$ 
    - $e \cdot d = 1 \pmod{\phi(n)}$  and  $0 \leq d \leq n$
- Publish their public encryption key:  $KU = \{e, n\}$
- Keep secret private decryption key:  $KR = \{d, p, q\}$

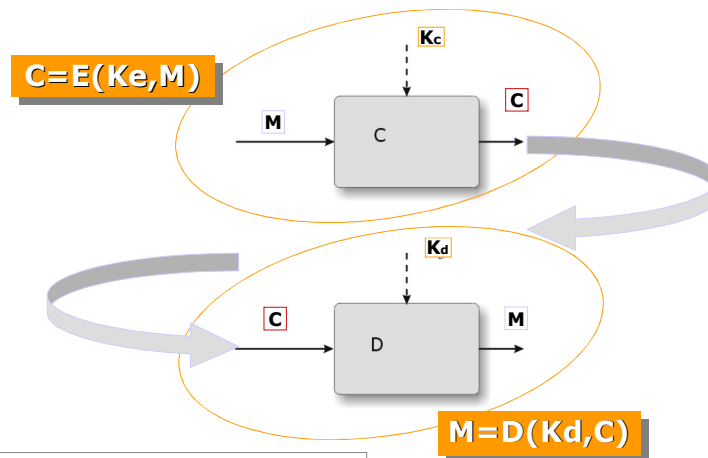
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## RSA Use

- To encrypt a message  $M$  the sender:
  - obtains public key of recipient  $KU = \{e, n\}$
  - computes:  $c = m \cdot e \pmod{n}$ , where  $0 \leq m < n$
- To decrypt the ciphertext  $c$  the owner:
  - uses their private key  $KR = \{d, n\}$
  - computes:  $m = c^d \pmod{n}$
- Note that the message  $m$  must be smaller than the modulus  $n$  (block if needed)

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## RSA



**M** Blocco di testo in chiaro  
**C** Blocco di testo cifrato  
**Ke** Chiave cifratura (e.g. chiave pubblica Ku)  
**Kd** Chiave decifratura (e.g. chiave privata Kr)

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## RSA Example

### RSA setup

- select primes:  $p=17$  &  $q=11$
- compute  $n = pq = 17 \times 11 = 187$
- compute  $\phi(n) = (p-1)(q-1) = 16 \times 10 = 160$
- select  $e$ :  $\gcd(e, 160) = 1$ ; choose  $e=7$
- determine  $d$ :  $de = 1 \pmod{160}$  and  $d < 160$  Value is  $d=23$  since  $23 \times 7 = 161 = 10 \times 160 + 1$
- publish public key  $KU = \{7, 187\}$
- keep secret private key  $KR = \{23, 187\} = \{23, 17, 11\}$

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## RSA Example (cont)

RSA encryption/decryption:

- given message  $M = 88$  (nb.  $88 < 187$ )
- encryption:  
 $C = 88^7 \bmod 187 = 11$
- decryption:  
 $M = 11^{23} \bmod 187 = 88$

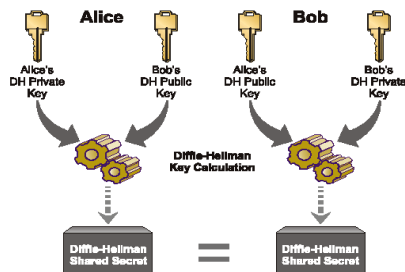
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## RSA Security

- three approaches to attacking RSA:
  - brute force key search (infeasible given size of numbers)
  - mathematical attacks (based on difficulty of computing  $\phi(N)$ , by factoring modulus  $N$ )
  - timing attacks (on running of decryption)

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## Diffie-Hellman



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## Diffie-Hellman

- First public-key type scheme proposed
- By Diffie & Hellman in 1976 along with the exposition of public key concepts
  - now know that James Ellis (UK CESG) secretly proposed the concept in 1970
    - predates RSA
  - less general than RSA: it does neither encryption nor signature
- Is a practical method for public exchange of a secret key
  - allows two individuals to agree on a shared secret (key)
  - It is actually used for key establishment
- Used in a number of commercial products

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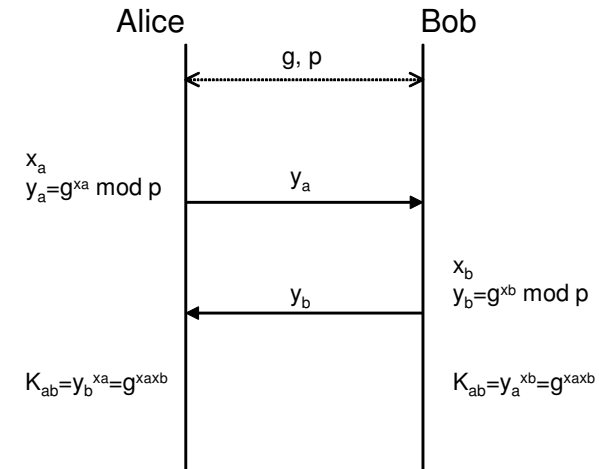
## Diffie-Hellman Setup

Diffie-Hellman setup:

- all users agree on global parameters:
  - $p$  = a large prime integer or polynomial
  - $g$  = a primitive root mod  $p$
- each user (eg. A) generates their key
  - chooses a secret key (number):  $x_A < p$
  - compute their public key:  $y_A = g^{x_A} \text{ mod } p$
- each user makes public that key  $y_A$

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## Diffie-Hellman Key Exchange



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## Diffie-Hellman Key Exchange

Key exchange:

- Shared key  $K_{AB}$  for users A & B can be computed as:
 
$$K_{AB} = g^{x_A \cdot x_B} \text{ mod } p$$

$$= y_A^{x_B} \text{ mod } p \quad (\text{which B can compute})$$

$$= y_B^{x_A} \text{ mod } p \quad (\text{which A can compute})$$
- $K_{AB}$  can be used as session key in secret-key encryption scheme between A and B
- Attacker must solve discrete log

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## Diffie-Hellman - Example

- users Alice & Bob who wish to swap keys:
- agree on prime  $p=353$  and  $g=3$
- select random secret keys:
  - A chooses  $x_A=97$ , B chooses  $x_B=233$
- compute public keys:
  - $y_A = 3^{97} \text{ mod } 353 = 40$  (Alice)
  - $y_B = 3^{233} \text{ mod } 353 = 248$  (Bob)
- compute shared session key as:
  - $K_{AB} = y_B^{x_A} \text{ mod } 353 = 248^{97} = 160$  (Alice)
  - $K_{AB} = y_A^{x_B} \text{ mod } 353 = 40^{233} = 160$  (Bob)

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## Zero Knowledge Proof Systems

- Only do authentication
  - **prove that you know a secret without revealing the secret**
- RSA is a zero knowledge system
- There are zero knowledge systems with much higher performance
- Example (Isomorphic graphs):
  - Alice defines two large (say 500 vertices) isomorphic graphs  $G_A$ ,  $G_B$
  - $G_A$  and  $G_B$  become public, but only Alice knows the mapping
  - to prove her identity to Bob, Alice find a set of isomorphic graphs  $G_1, G_2, \dots, G_k$
  - Bob divides the set into two subset  $T_A$  and  $T_B$
  - Alice shows to Bob the mapping between each  $G_i \in T_A$  and  $G_A$ , and between each  $G_j \in T_B$  and  $G_B$

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## Security uses of public key cryptography

- Transmitting over an insecure channel
    - each party has a <public key, private key> pair (Ku,Kr)
    - each party encrypts with the public key of the other party
- $$\begin{array}{ccc} \text{encrypt } m_A \text{ using } Ku_B & \xrightarrow{\hspace{2cm}} & \text{decrypt } m_A \text{ using } Kr_B \\ \text{decrypt } m_B \text{ using } Kr_A & \xleftarrow{\hspace{2cm}} & \text{encrypt } m_B \text{ using } Ku_A \end{array}$$
- Secure storage on insecure media
    - **encrypt with public key, decrypt with private key**
    - useful when you can let third party to encrypt data
  - Peer Authentication
    - **public key gives the real benefit**
    - no  $n(n-1)/2$  keys are needed
- $$\begin{array}{ccc} \text{encrypt } r \text{ using } Ku_B & \xrightarrow{\hspace{2cm}} & \text{decrypt to } r \text{ using } Kr_B \\ & & \xleftarrow{\hspace{2cm}} r \end{array}$$

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## Security uses of public key cryptography

- Data authentication (Digital signature)
  - **based on cryptographic checksum**
- Key establishment
  - e.g. **Diffie-Hellman**
- Note
  - **Public key cryptography has specific algorithm for specific function such as**
    - data encryption
    - MAC/digital signature
    - peer authentication
    - key establishment

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## Pros and cons of Public key cryptography

- Every users have to keep only one secret (the private key)
- Public keys of other users can verified through a trusted third party infrastructure (e.g. PKI)
- The total number of keys for  $N$  users is  $2N$

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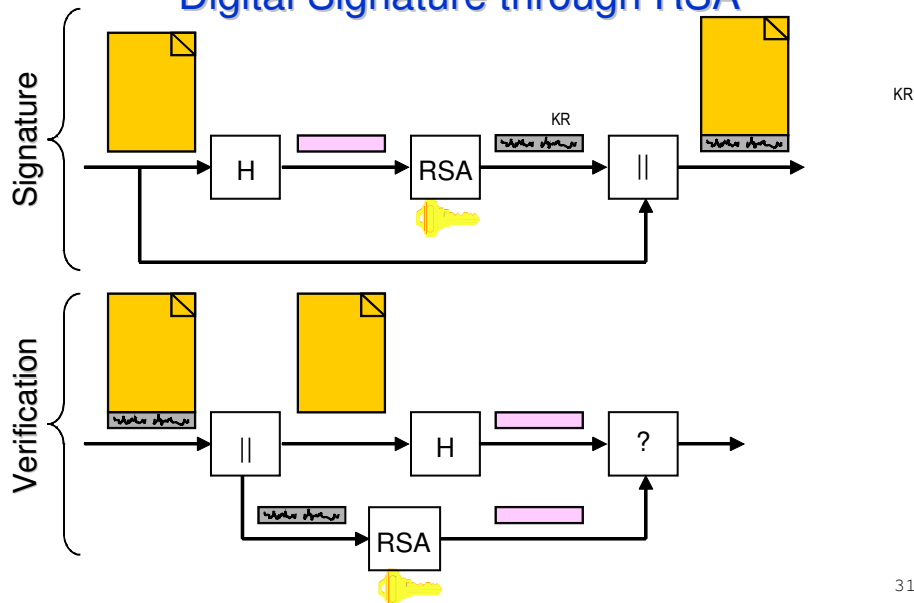
## Digital Signature

## Digital signature and digital certification

- Digital Signature is an application in which a signer, say "Alice," "signs" a message  $m$  in such a way that
  - anyone can "verify" that the message was signed by no one other than Alice, and
  - consequently that the message has not been modified since she signed it
- i.e. the message is a true and correct copy of the original
- The difference between digital signatures and conventional ones is that digital signatures can be mathematically verified
- The typical implementation of digital signature involves a message-digest algorithm and a public-key algorithm for encrypting the message digest (i.e., a message-digest encryption algorithm)

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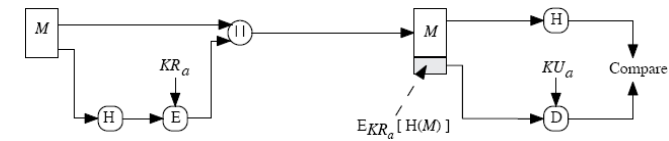
### Digital Signature through RSA



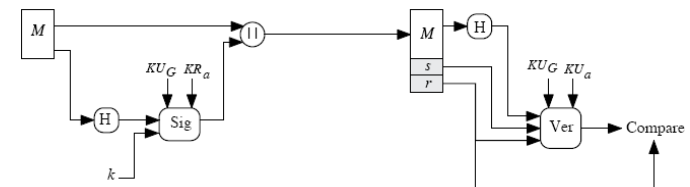
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### Two Approaches to Digital Signatures

- RSA approach



- DSS approach



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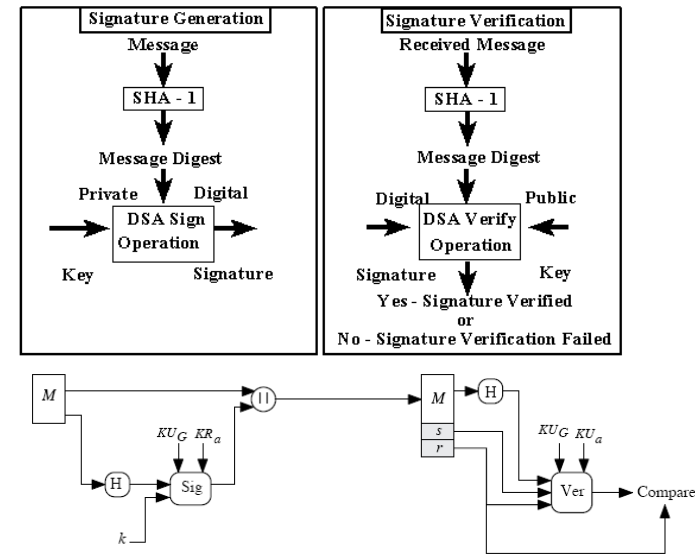


## Digital Signature Standard (DSS)

- DSS (Digital Signature Standard)
- Proposed by NIST (U.S. National Institute of Standards and Technology) & NSA in 1991
  - **FIPS 186**
- Based on an algorithm known as DSA (Digital Signature Algorithm)
  - **is a variant of the ElGamal scheme**
  - **uses 160-bit exponents**
  - **creates a 320 bit signature (160+160) but with 1024 (or more) bit security**
  - **uses SHA/SHS hash algorithm**
- Security depends on difficulty of computing discrete logarithms

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## DSS Operations



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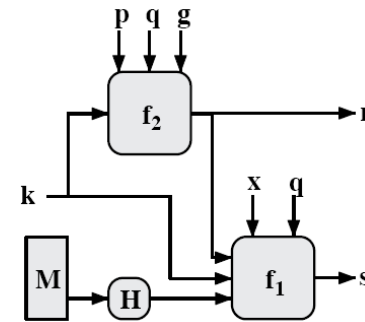
## DSA Key Generation

- have shared global public key values (p,q,g)
  - **L is the key length**
    - L = 1024 or more, and is a multiple of 64
  - **a large prime p**
  - **choose q, a 160 bit prime factor of p-1**
    - actually long as the hash H
  - **choose g | g = h<sup>(p-1)/q</sup>**
    - for some arbitrary h with 1 < h < p-1, with h<sup>(p-1)/q</sup> mod p > 1
- choose x < q
- compute y = g<sup>x</sup> mod p
- public key = (p,q,g,y)
- private key = x

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## DSS Signing and Verifying

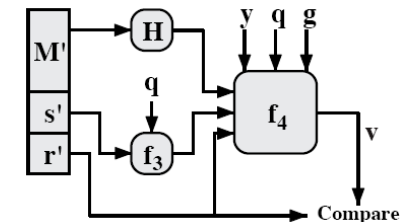
- Signing



$$s = f_1(H(m), k, x, r, q) = (k^{-1}(H(m) + xr)) \bmod q$$

$$r = f_2(k, p, q, g) = (g^k \bmod p) \bmod q$$

- Verifying



$$w = f_3(s, q) = s^{-1} \bmod q$$

$$v = f_4(p, q, g, y, H(m), w, r) = ((g^{H(m)w} \bmod q) y^{rw} \bmod q) \bmod p \bmod q$$

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## DSA Signature Creation

- to sign a message  $M$  the sender generates:
  - a **random signature key**  $k$ ,  $k < q$ 
    - N.B.:  $k$  must be random, be destroyed after use, and never be reused
- computes the message digest:
 
$$h = \text{SHA}(M)$$
- then computes signature pair:
 
$$r = (g^k \bmod p) \bmod q$$

$$s = k^{-1}(h + x \cdot r) \bmod q$$
- sends signature  $(r, s)$  with message  $M$

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## DSA Signature Verification

- having received  $M$  & signature  $(r, s)$
- to verify a signature, recipient computes:
 
$$w = s^{-1} \bmod q$$

$$v = (g^{hw \bmod q} y^{rw \bmod q} \bmod p) \bmod q$$
- if  $v=r$  then signature is verified
- proof
 
$$v = (g^{hw \bmod q} y^{rw \bmod q} \bmod p) \bmod q =$$

$$= (g^{w(h+xr)} \bmod p) \bmod q =$$

$$= (g^k \bmod p) \bmod q =$$

$$= r$$

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## Digital Certification

- Digital certification is an application in which a certification authority "signs" a special message  $m$  containing
  - the name of some user, say "Alice," and
  - her public key

in such a way that anyone can "verify" that the message was signed by no one other than the certification authority and thereby develop trust in Alice's public key
- The typical implementation of digital certification involves a signature algorithm for signing the special message

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