



## Linux Netfilter (iptables)

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## Linux packet filter

- Linux kernels have had packet filtering since the 1.1 series
- Packet filtering is implemented by netfilter
- Netfilter is a general framework inside the Linux kernel which other things can plug into (such as the iptables module)
- The tool `iptables` talks to the kernel and tells it what packets to filter
  - `iptables` inserts and deletes rules from the kernel's packet filtering table
  - `iptables` is a replacement for the old `ipfwadm` and `ipchains`

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## Making rules permanent

- The current firewall setup stored in the kernel is lost on reboot
- There are two ways to restore a firewall setup:
  - `iptables-save/iptables-restore`
    - The `iptables-save` and `iptables-restore` scripts save it to, and restore it from a file
  - using initialization scripts
    - The other way is to put the commands required to set up the rules in an initialization script

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## Simple example of netfilter script

```
# Insert connection-tracking modules (not needed if built into kernel).
insmod ip_conntrack
insmod ip_conntrack_ftp

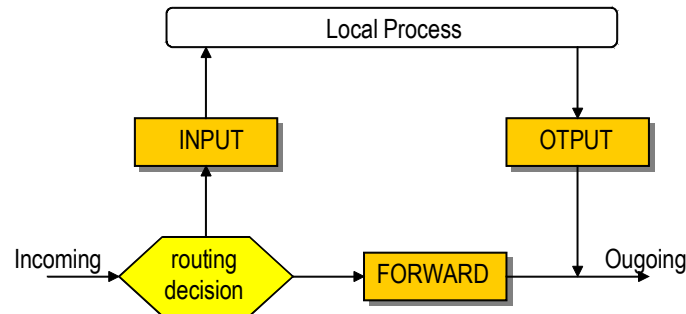
# Create chain which blocks new connections, except if coming from inside.
iptables -N block
iptables -A block -m state --state ESTABLISHED,RELATED -j ACCEPT
iptables -A block -m state --state NEW -i ! ppp0 -j ACCEPT
iptables -A block -j DROP

# Jump to that chain from INPUT and FORWARD chains.
iptables -A INPUT -j block
iptables -A FORWARD -j block
```

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## Netfilter basic chains

- The kernel starts with three built-in lists of rules in the `filter' table
  - These lists are called **firewall chains or just chains**
  - The three built-in chains are called **INPUT, OUTPUT and FORWARD**
  - The three chains can't be deleted



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## Netfilter basic chains

- When a packet reaches a chain, that chain is examined to decide the fate of the packet
  - If the chain says to **DROP** the packet, it is killed there, but
  - if the chain says to **ACCEPT** the packet, it continues traversing the diagram
- A chain is a checklist of *rules*
  - each rule says `if the packet header looks like this, then here's what to do with the packet'
  - if the rule doesn't match the packet, then the next rule in the chain is consulted
  - finally, if there are no more rules to consult, then the kernel looks at the chain policy to decide what to do
  - in a security-conscious system, this policy usually tells the kernel to **DROP** the packet

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## iptables operations

- Operations to manage whole chains:
  - **Create a new chain (-N)**
  - **Delete an empty chain (-X)**
  - **Change the policy for a built-in chain. (-P)**
  - **List the rules in a chain (-L)**
  - **Flush the rules out of a chain (-F)**
  - **Zero the packet and byte counters on all rules in a chain (-Z)**
- Operations to manipulate rules inside a chain:
  - **Append a new rule to a chain (-A)**
  - **Insert a new rule at some position in a chain (-I)**
  - **Replace a rule at some position in a chain (-R)**
  - **Delete a rule at some position in a chain, or the first that matches (-D)**

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## Operations on a single rule

- Each rule specifies a set of conditions the packet must meet (matching condition), and what to do if it meets them ('target' or action)
- For example
  - **to drop all ICMP packets coming from the IP address 127.0.0.1**
    - the conditions are that the protocol must be ICMP and that the source address must be 127.0.0.1
    - the target is `DROP'
  - **to add the rule:**

```
iptables -A INPUT -s 127.0.0.1 -p icmp -j DROP
```
  - **to test:**

```
PING 127.0.0.1
```
  - **to delete the rule:**

```
iptables -D INPUT 1 ,or
iptables -D INPUT -s 127.0.0.1 -p icmp -j DROP
```

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## Filtering specifications

- Specifying Source and Destination IP Addresses
  - **source** (`-s`, `--source` or `--src`) and **destination** (`-d`, `--destination` or `--dst`) IP addresses can be specified in four ways
    - using the full name, such as `localhost` or `www.linuxhq.com`
    - specifying the IP address, such as `127.0.0.1`
    - specifying a group of IP addresses, such as `199.95.207.0/24`
    - or such as `199.95.207.0/255.255.255.0`
- Specifying Inversion
  - **many flags can have their arguments preceded by '!' (NOT) to invert (negate) the given matching condition**
    - e.g. `-s ! localhost` matches any packet not coming from localhost
- Specifying Protocol
  - **protocol can be specified with the `-p` (or `--protocol`) flag**
  - **protocol can be a number or a name ('tcp', 'udp' or 'icmp')**

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## Filtering specifications

- Specifying an Interface
  - **the `-i` (or `--in-interface`) and `-o` (or `--out-interface`) options specify the name of an interface to match**
  - **INPUT chain don't have an output interface**
  - **OUTPUT chain don't have an input interface**
  - **Only FORWARD chain have both an input and output interface**
  - **an interface name ending with a `*` (wildcard) will match all interfaces which begin with that string**
- Specifying fragments
  - **Note: any filtering rule that asks for information that the packet doesn't have it will not match**
  - **this means that the first fragment is treated like any other packet, second and further fragments won't be**
  - **however, it is possible to specify a rule specifically for second and further fragments, using the `-f` (or `--fragment`) flag**
  - **usually it is safe to let second and further fragments through**

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## Matching extensions

- TCP, UDP and ICMP protocols automatically offer new matching tests
  - **it is possible to specify the new match test on the command line after the `-p` option**
- Other extension can be loaded explicitly
  - **using the `-m` option followed by the match test**
  - e.g. `-m mac --mac-source 45:e4:23:6b:82:a0`

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## TCP/UDP extensions

- `--tcp-flags`
  - **allows the filtering on specific TCP flags**
  - **used with two parameters (strings of flags)**
    - the first string is the mask: a list of flags you want to examine
    - the second string of flags tells which one(s) should be set
  - **for example,**

```
iptables -A INPUT --protocol tcp --tcp-flags ALL SYN,ACK -j DROP
```
- `--syn`
  - **shorthand for `--tcp-flags SYN,RST,ACK SYN`**
- `--source-port` (`--sport`) and `--destination-port` (`--dport`)
  - **followed by either a single TCP/UDP port, or a range of ports**
  - **ranges are two port names separated by a `:`**
- `--tcp-option`
  - **followed by a TCP option**

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## Example on TCP extensions

- It is sometimes useful to allow TCP connections in one direction, but not the other
- The solution is to block only the packets used to request a connection
- By disallowing only these packets, we can stop attempted connections in their tracks
- For example, to specify TCP connection attempts from 192.168.1.1:  

```
-p TCP -s 192.168.1.1 --syn
```

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## Other match extensions

- `--icmp-type`
  - followed by an icmp type name (eg `'host-unreachable'`), or a numeric type (eg. `'3'`), or a numeric type and code separated by `'/'` (eg. `'3/3'`)
- `-m mac --mac-source` (or `--match mac --mac-source`)
  - followed by an ethernet address in colon-separated hexbyte notation, e.g.  

```
--mac-source 00:60:08:91:CC:B7
```

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## The state match

- The `'state'` extension interprets the connection-tracking analysis (of the `'ip_conntrack'` module)
- `'-m state'` allows an additional `--state` option, which is a comma-separated list of states to match
- These states are:
  - **NEW**
    - a packet which creates a new connection
  - **ESTABLISHED**
    - a packet which belongs to an existing connection
  - **RELATED**
    - a packet which is related to, but not part of, an existing connection (e.g. an ICMP error, or an ftp data connection)
  - **INVALID**
    - a packet which could not be identified for some reason

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## The state match

- Example of `'state'` match extension:
  - ```
iptables -A FORWARD -i ppp0 -m state ! --state NEW -j DROP
```
- This has an effect similar to:
  - ```
iptables -A FORWARD -i ppp0 -p tcp --syn -j DROP
```

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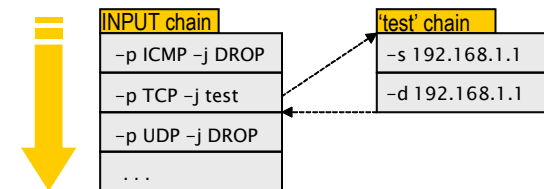
## Target specifications

- Rule's target is what to do to the packets which match the rule
- There are two very simple built-in targets: `DROP` and `ACCEPT`
- There are two types of targets other than the built-in ones:
  - **extensions**
  - **user-defined chains**

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## User-defined chains

- It is possible to create new chains, in addition to the three built-in ones (`INPUT`, `FORWARD` and `OUTPUT`)
- When a packet matches a rule whose target is a user-defined chain
  - **the packet begins traversing the rules in that user-defined chain**
  - **if that chain doesn't decide the fate of the packet, then traversal resumes on the next rule in the current chain**



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## New targets

- The other types of targets are new extension targets
- There are several extensions in the default netfilter distribution:
  - **LOG**
    - this module provides kernel logging of matching packets
  - **REJECT**
    - has the same effect as `DROP`, except that the sender is sent an ICMP `port unreachable` error message
- There are two special built-in targets: `RETURN` and `QUEUE`.
  - **RETURN**
    - has the same effect of falling off the end of a chain
  - **QUEUE**
    - is a special target, which queues the packet for userspace processing

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## Operations on an entire chain

- Creating a New Chain
  - **using the `-N` (or `--new-chain`) command**
  - **e.g. `iptables -N test`**
- Deleting a Chain
  - **using the `-X` (or `--delete-chain`) command**
  - **e.g. `iptables -X test`**
- Flushing a Chain
  - **using the `-F` (or `--flush`) command**
  - **e.g. `iptables -F FORWARD`**
- Listing a Chain
  - **using the `-L` (or `--list`) command**
    - `-n` (numeric) option prevents iptables from to lookup the IP addr
    - `-v` options shows you all the details of the rules

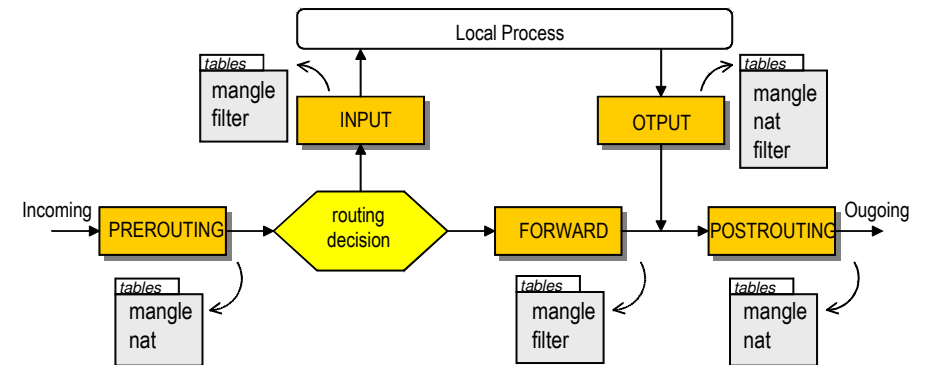
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## Operations on an entire chain

- Setting Policy
  - the policy of the chain determines the fate of the packet
  - only built-in chains (INPUT, OUTPUT and FORWARD) have policies
  - The policy can be either ACCEPT or DROP, for example:
  - e.g. # iptables -P FORWARD DROP

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## The entire netfilter (including NAT)



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## References

- [1] Rusty Russell, "Linux 2.4 Packet Filtering HOWTO",  
<http://www.netfilter.org/documentation/index.html#documentation-howto>
- [2] Oskar Andreasson, "Iptables Tutorial",  
<http://iptables-tutorial.frozentux.net/>
- [3] Linux iptables man pages

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