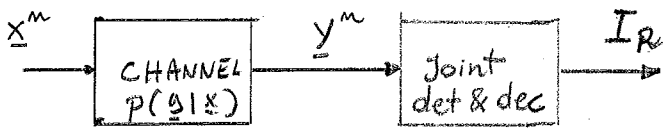


- Advantages:
- it shows the potentiality of a detection algorithm when coupled with a good code
 - it can reveal gains that cannot be noticed with BER test simulations
 - and many others given by the information theory

MAIN DRAWBACK: it cannot be performed with all the detectors

ACHIEVABLE INFORMATION RATE



- Let's suppose
- x^m be the vector of transmitted symbols.
 - y^m a sufficient statistic
 - $p(y^m|x^m)$ the probability density function (PDF) of the channel (well known as CHANNEL LAW)

If we use a receiver who knows the channel law $p(y^m|x^m)$, the highest rate I_R that we can achieve is the information rate (under suitable hypothesis):

$$I_R = \lim_{m \rightarrow +\infty} \frac{1}{m} I(x^m; y^m) = \lim_{m \rightarrow +\infty} \frac{1}{m} E \left\{ \log_2 \left(\frac{p(y^m|x^m)}{p(y^m)} \right) \right\} \quad (1)$$

Often I_R is hard to be computed in closed form. The problem can be solved by means of the Monte Carlo method. This technique is known as ARNOLD & LOELIGER algorithm (2006)

By means of the WEAK CENTRAL LIMIT THEOREM, eq. (1) can be computed by sampling two long sequences y^m, x^m and computing

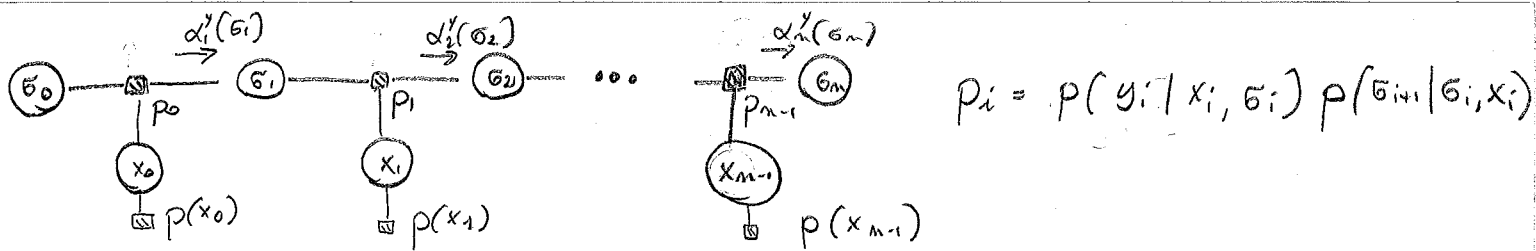
$$\lim_{m \rightarrow +\infty} \frac{1}{m} \log \left(\frac{p(\tilde{y}^m | \tilde{x}^m)}{p(\tilde{y}^m)} \right) \xrightarrow{\text{in probability}} \lim_{m \rightarrow +\infty} \frac{1}{m} E \left\{ \log \left(\frac{p(y^m | x^m)}{p(y^m)} \right) \right\}$$

How can we compute $p(\tilde{y}^m)$ and $p(\tilde{y}^m | \tilde{x}^m)$?

Let's use the Factor graphs (FG)!

Defining σ_n the state of the channel we have:

$$p(y^m, x^m, \sigma^m) \propto p(y^m | x^m, \sigma^m) p(\sigma^m, x^m) = \prod_n p(y_n | x_n, \sigma_n) p(\sigma_{n+1} | \sigma_n, x_n) p(x_n) \quad (1)$$



It can be noticed that the FG is the same of the BCJR!
 If we run the forward recursion on \tilde{y}^m

$$\alpha_{i+1}^y(\sigma_{i+1}) = \sum_{x_i, \sigma_i} \alpha_i^y(\sigma_i) p(\tilde{y}_i | x_i, \sigma_i) p(\sigma_{i+1} | \sigma_i, x_i) p(x_i),$$

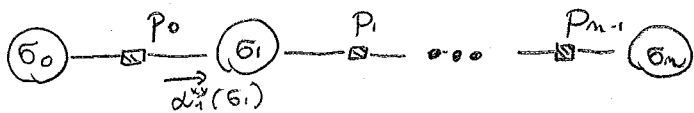
the last term is $\alpha_m^y(\sigma_m)$ who reads $p(\tilde{y}^m, \sigma_m)$.

Thus,

$$p(\tilde{y}^m) = \sum_{\sigma_m} \alpha_m^y(\sigma_m)$$

straightforwardly, we can derive $p(\tilde{y}^m | \tilde{x}^m)$:

$$\begin{aligned} p(\underline{y}^m, \underline{\sigma}^m | \underline{x}^m) &\propto p(\underline{y}^m | \underline{x}^m, \underline{\sigma}^m) p(\underline{\sigma}^m | \underline{x}^m) \\ &= \prod_k p(y_k | x_k, \sigma_k) p(\sigma_{k+1} | \sigma_k, x_k) \end{aligned}$$



$$\alpha_{i+1}^{xy}(\sigma_{i+1}) = \sum_{\sigma_i} \alpha_i^{xy}(\sigma_i) p(\tilde{y}_i | \tilde{x}_i, \sigma_i) p(\sigma_{i+1} | \sigma_i, x_i)$$

$$p(\tilde{y}^m | \tilde{x}^m) = \sum_{\sigma_m} \alpha_m^{xy}(\sigma_m)$$

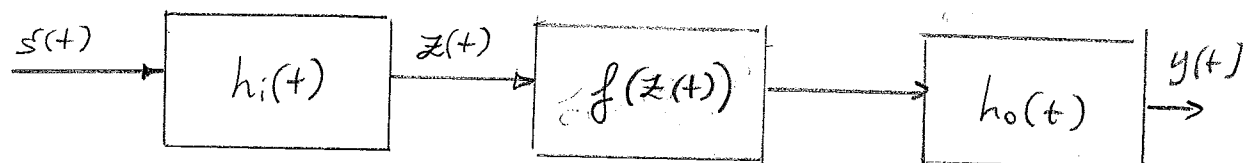
- Summary:
- sample two long sequences \tilde{x}^m and \tilde{y}^m
 - run the BCJR forward recursion on \tilde{y}^m to compute $\alpha_m^y(\sigma_m) \rightarrow$ carry out $p(\tilde{y}^m)$
 - run again on \tilde{x}^m and $\tilde{y}^m \rightarrow p(\tilde{y}^m | \tilde{x}^m)$
 - $I_R \approx -\frac{1}{m} \log_2 p(\tilde{y}^m) + \frac{1}{m} \log_2 p(\tilde{y}^m | \tilde{x}^m)$

ACHIEVABLE INFORMATION RATE WITH MISMATCHED DETECTORS

Sometimes running the optimal receiver is prohibitive!

- the complexity can be too high (e.g. for ISI channels is $\mathcal{O}(M^L)$ where M is the alphabet cardinality, and L the memory)
- the actual channel law is not known

e.g. SATELLITE CHANNEL



where $f(z(t)) = \mu(|z(t)|) e^{j(\phi(Lz(t)) + \angle z(t))}$

Thus the receiver will use a mismatched channel law $q(y|x) \neq p(y|x)$

Thm The output of the Arnold-Loeliger algorithm using a channel $p(y|x)$ and a receiver based on the law $q(y|x)$ is a LOWER BOUND on the actual information rate!

Namely

$$I_q(\underline{x}^n; \underline{y}^n) = E \left\{ \log_2 \frac{q(\underline{y}^n | \underline{x}^n)}{q(\underline{y}^n)} \right\} \leq I(\underline{x}^n; \underline{y}^n)$$

proof

$$I(\underline{x}^n; \underline{y}^n) - I_q(\underline{x}^n; \underline{y}^n) = E_p \left\{ \log_2 \left(\frac{p(\underline{y}^n | \underline{x}^n)}{p(\underline{y}^n)} \cdot \frac{q(\underline{y}^n)}{q(\underline{y}^n | \underline{x}^n)} \right) \right\}$$

$$= E_p \left\{ \log_2 \left(\frac{p(\underline{y}^n, \underline{x}^n)}{p(\underline{y}^n)p(\underline{x}^n)} \cdot \frac{q(\underline{y}^n)}{q(\underline{y}^n | \underline{x}^n)} \right) \right\} = (*)$$

$$\frac{q(\underline{y}^n | \underline{x}^n) p(\underline{x}^n) p(\underline{y}^n)}{q(\underline{y}^n)} = q(\underline{x}^n | \underline{y}^n) p(\underline{y}^n) \rightarrow \text{is still a PDF!}$$

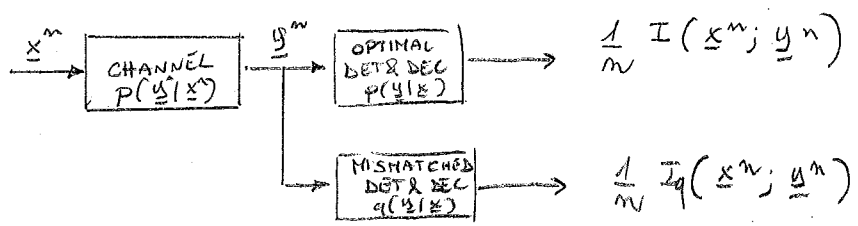
$$(*) = D(p(\underline{y}^n, \underline{x}^n) \| q(\underline{x}^n | \underline{y}^n) p(\underline{y}^n)) \geq 0$$

Thm The lower bound $\frac{1}{n} I_q(x^n; y^n)$ is the achievable information rate by a receiver based on the mismatched channel law $q(y^n; x^n)$

proof at a glance in few words we can define a new kind of typical set based on the mismatched entropies

$$-E_p \{ \log q(y^n) \}, \quad -E_p \{ \log q(y^n | x^n) \}$$

Using Shannon's random codes it can be proven that the rate $\lim_{n \rightarrow \infty} \frac{1}{n} I_q(x^n; y^n)$ is achievable by means of joint detection and decoding.



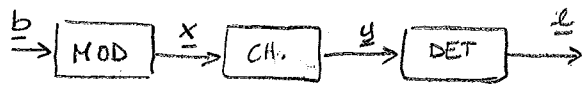
It is worth to point out that the algorithm carries out the information rate only for **JOINT DETECTION & DECODING!** This means that the rates can be achieved with iterative detection & decoding. The detector must be based on the channel law $q(y^n | x^n)$.

NOTES - Even with a BCJR on $q(y^n | x^n)$ and a good code it is not guaranteed that the rate can be approached, since iterative is not joint

- We cannot measure the information rate of suboptimal detectors that do not have a mismatched channel law (e.g. Tikhonov synch.).

In other words the MISMATCHED DETECTOR must be optimal for an auxiliary channel $q(y^n | x^n)$

BCJR ONCE RATE (or PRAGMATIC CAPACITY)



$$l_i = \ln \left(\frac{p(\underline{y} | b_i=0)}{p(\underline{y} | b_i=1)} \right)$$

log likelihood Ratio (LLR)

Often iterative det & dec can be prohibitively due to the high complexity of the detector. Thus we could be interested in the rate achievable by a detector without any information from the code.

Namely $I(b_i; l_i)$, well known as BCJR once rate.

Then the $I(b_i; l_i)$ is always less than or equal to $\frac{1}{m \log_2 M} I(\underline{x}^m; \underline{y}^m)$

proof the l_i is a sufficient statistics for \underline{y}^m , when determining b_i .

$$I(b_i; l_i) = I(b_i; \underline{y}^m)$$

$$I(\underline{x}^m; \underline{y}^m) = I(\underline{b}^m; \underline{y}^m) = \sum_{i=0}^{m \log_2 M - 1} I(b_i; \underline{y}^m | \underline{b}_{-i}) \geq m \log_2 M I(b_i; \underline{y}^m)$$

$$= m \log_2 M I(b_i; l_i)$$

$$\Rightarrow I(b_i; l_i) \leq \frac{1}{m \log_2 M} I(\underline{x}^m; \underline{y}^m) \quad \square$$

How can it be computed?

Let's define $f(x) = \log_2(1 + e^{-x}) \Rightarrow f(l_i) = -\log_2 p(b_i=0 | \underline{y})$
 $f(-l_i) = -\log_2 p(b_i=1 | \underline{y})$

Thus $f(l_i(1-2b_i)) = -\log_2 p(b_i | \underline{y})$

$$I(b_i; l_i) = 1 - E \{ f(l_i(1-2b_i)) \}$$

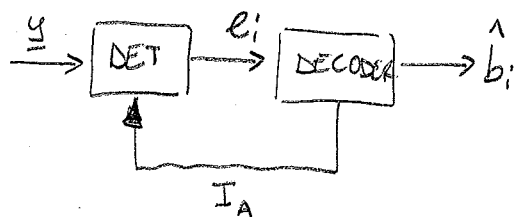
$$\stackrel{MC}{\approx} 1 - \frac{1}{m} \sum_{i=0}^{m-1} \log_2 (1 + e^{-\tilde{l}_i(1-2\tilde{b}_i)}) \quad (2)$$

Summary: - sample two "long" sequences \tilde{b}_i, \tilde{l}_i
 - run (2)

EXIT CHART (Extrinsic Information chart)

The once rate can be extended to study on a quality level how the detector works when it has a priori knowledge of the bit.

eg. iterative det & dec



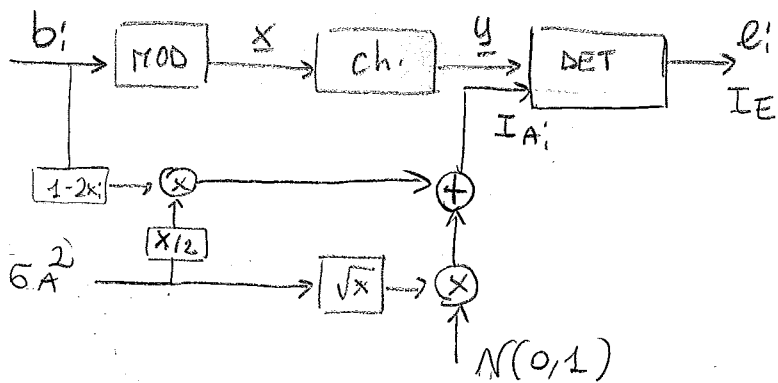
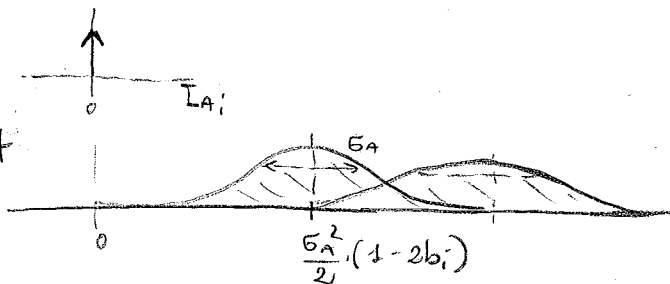
The a priori information is built as a Gaussian process

$$I_{A,i} = \frac{\sigma_A^2}{2} (1 - 2b_i) + N(0, \sigma_A^2)$$

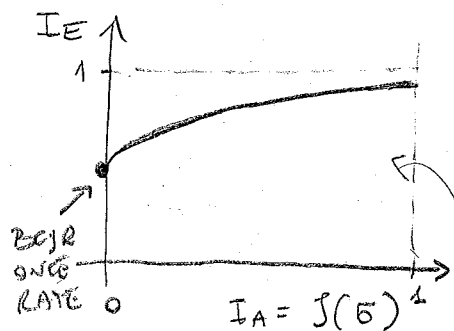
where σ_A^2 is the "level" of information

$$\sigma_A^2 \rightarrow 0 \quad I_{A,i} = 0$$

$$\sigma_A^2 \rightarrow +\infty \quad I_{A,i} \text{ guess right}$$



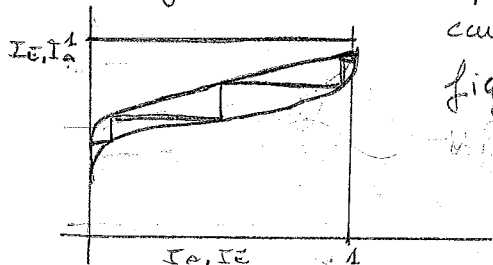
The extrinsic information is computed with (2)!



$$\text{where } J(b) = 1 \text{ if } b \rightarrow +\infty$$

$$J(b) = 0 \text{ if } b = 0$$

it is useful when coupled with a code! EXIT for a code



can be carried out and showed in the same figure. This technique gives an idea on how iterative det & dec. works